

## [GC-160] Otestovanie coinhandlera ci funguje

Created: 22/Mar/21 Updated: 22/Mar/21

<b>Status:</b>	To Do
<b>Project:</b>	<a href="#">GameChain</a>
<b>Components:</b>	None
<b>Affects versions:</b>	None
<b>Fix versions:</b>	None

<b>Type:</b>	Bug	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">William Brach</a>	<b>Assignee:</b>	<a href="#">William Brach</a>
<b>Resolution:</b>	Unresolved	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original estimate:</b>	Not Specified		

<b>Sprint:</b>	Sugma 7
<b>Rank:</b>	0 i000rb:

### Description

Po pozmeneni paymentHandler je mozne, ze nastanu chyby v coinhandleri treba skontrolovat.

## [GC-159] Stahovanie udajov z blizzard api

Created: 13/Mar/21 Updated: 22/Mar/21 Resolved: 22/Mar/21

<b>Status:</b>	Done
<b>Project:</b>	<a href="#">GameChain</a>
<b>Components:</b>	None
<b>Affects versions:</b>	None
<b>Fix versions:</b>	None

<b>Type:</b>	Task	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">Juraj Bedej</a>	<b>Assignee:</b>	<a href="#">Juraj Bedej</a>
<b>Resolution:</b>	Done	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original estimate:</b>	Not Specified		

<b>Sprint:</b>	Sugma 7
<b>Story point estimate:</b>	5
<b>Rank:</b>	0 i000o9:4

### Description

Ziskavanie udajov (mounts, pets, achievements, ...) z battlenet api a ukladanie do mongodb databazy tak, aby nebolo zbytocne zatazovane API blizzardu.

### Comments

Comment by [Juraj Bedej](#) [ 13/Mar/21 ]

Urobil som to cez node-scheduler, raz za 7 dni sa v mongodb databaze updatnu tieto kolekcie (achievementov je prilis vela tak som ich nerobil).

[GC-149] [FE] Pridat footer Created: 08/Mar/21 Updated: 22/Mar/21 Resolved: 22/Mar/21

<b>Status:</b>	Done
<b>Project:</b>	<a href="#">GameChain</a>
<b>Components:</b>	None
<b>Affects versions:</b>	None
<b>Fix versions:</b>	None

<b>Type:</b>	Task	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">William Brach</a>	<b>Assignee:</b>	<a href="#">Adam Fano</a>
<b>Resolution:</b>	Done	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original estimate:</b>	Not Specified		

<b>Sprint:</b>	Sugma 7
<b>Story point estimate:</b>	3
<b>Rank:</b>	0 i000o9:9

#### Description

Pridat footer do webovej aplikacie - obsahovat terms of use, privacy policy, ...

[GC-148] Retrospektíva 6 Created: 08/Mar/21 Updated: 10/Mar/21 Resolved: 10/Mar/21

<b>Status:</b>	Done
<b>Project:</b>	<a href="#">GameChain</a>
<b>Components:</b>	None
<b>Affects versions:</b>	None
<b>Fix versions:</b>	None

<b>Type:</b>	Task	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">Juraj Bedej</a>	<b>Assignee:</b>	<a href="#">Adam Fano</a>
<b>Resolution:</b>	Done	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original estimate:</b>	Not Specified		

<b>Sprint:</b>	Sugma 7
<b>Story point estimate:</b>	1
<b>Rank:</b>	0 i000o9:

#### Description

[https://docs.google.com/document/d/113Tb0MNAc2eOSKgH1WjYZdivQ\\_FMOToFC4ncrDUXP5E/edit](https://docs.google.com/document/d/113Tb0MNAc2eOSKgH1WjYZdivQ_FMOToFC4ncrDUXP5E/edit)

[GC-147] Export 6 Created: 08/Mar/21 Updated: 09/Mar/21 Resolved: 09/Mar/21

<b>Status:</b>	Done
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<b>Project:</b>	GameChain		
<b>Components:</b>	None		
<b>Affects versions:</b>	None		
<b>Fix versions:</b>	None		
<b>Type:</b>	Task	<b>Priority:</b>	Medium
<b>Reporter:</b>	William Brach	<b>Assignee:</b>	Adam Fano
<b>Resolution:</b>	Done	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original estimate:</b>	Not Specified		
<b>Sprint:</b>	Sugma 7		
<b>Story point estimate:</b>	1		
<b>Rank:</b>	0 i000c7:		

#### Description

<https://drive.google.com/drive/u/0/folders/1bWrCVIXIC2c2BDIdicd-1kE3PBOTuWuu>

[GC-146] [Zapisnica 15](#) Created: 08/Mar/21 Updated: 22/Mar/21 Resolved: 22/Mar/21

<b>Status:</b>	Done		
<b>Project:</b>	GameChain		
<b>Components:</b>	None		
<b>Affects versions:</b>	None		
<b>Fix versions:</b>	None		
<b>Type:</b>	Task	<b>Priority:</b>	Medium
<b>Reporter:</b>	William Brach	<b>Assignee:</b>	Adam Fano
<b>Resolution:</b>	Done	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original estimate:</b>	Not Specified		
<b>Sprint:</b>	Sugma 7		
<b>Story point estimate:</b>	1		
<b>Rank:</b>	0 i000oa:9		

#### Description

<https://docs.google.com/document/d/10IWcG95kmDlyvhFinc3c5VGgeKfl2bOLxNY4BZMA2WA/edit>

[GC-145] [Zapisnica 14](#) Created: 08/Mar/21 Updated: 22/Mar/21 Resolved: 22/Mar/21

<b>Status:</b>	Done		
<b>Project:</b>	GameChain		
<b>Components:</b>	None		
<b>Affects versions:</b>	None		

<b>Fix versions:</b>	None		
<b>Type:</b>	Task	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">William Brach</a>	<b>Assignee:</b>	<a href="#">Adam Fano</a>
<b>Resolution:</b>	Done	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original estimate:</b>	Not Specified		
<b>Sprint:</b>	Sugma 7		
<b>Story point estimate:</b>	1		
<b>Rank:</b>	0 i000o9:i		

#### Description

<https://docs.google.com/document/d/1Q9IFAjlaohd9oJEcBT7eoDEG1vAW12tZMhdhLKRUvM/edit>

[GC-144] [Update swaggera na novu verziju](#) Created: 08/Mar/21 Updated: 22/Mar/21 Resolved: 22/Mar/21

<b>Status:</b>	Done		
<b>Project:</b>	<a href="#">GameChain</a>		
<b>Components:</b>	None		
<b>Affects versions:</b>	None		
<b>Fix versions:</b>	None		
<b>Type:</b>	Task	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">William Brach</a>	<b>Assignee:</b>	<a href="#">Adam Zilla</a>
<b>Resolution:</b>	Done	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original estimate:</b>	Not Specified		
<b>Sprint:</b>	Sugma 7		
<b>Story point estimate:</b>	2		
<b>Rank:</b>	0 i000o8:		

#### Description

pridat nove endpointy,  
upravil stale endpointy  
prepojil swagger s routes.ts

#### Comments

Comment by [Adam Zilla](#) [ 12/Mar/21 ]

Juro alebo Marek prosim otestovat ci tento sposob akym je to prepojene funguje. Diki

Comment by [Juraj Bedej](#) [ 16/Mar/21 ]

Skusal som to, musel som to cele prepojil a napr. na usersaccounts scheme ta sluzba /users/accounts pada, ale napr. usersauthpost scheme /users/auth v pohode ide. Nemam cas to opravovat a neviem ti povedat kde je tam chyba ale nieco musi byt zle. Je to vsetko v tomto branchi [https://github.com/team2-BIG-anchors/Node-server-GC/tree/GC-126\\_GC-128\\_battlenet](https://github.com/team2-BIG-anchors/Node-server-GC/tree/GC-126_GC-128_battlenet) aj s niekoľkými upravami.

[GC-142] [MongoDB controller - await bug](#) Created: 08/Mar/21 Updated: 16/Mar/21 Resolved: 16/Mar/21

<b>Status:</b>	Done		
<b>Project:</b>	<a href="#">GameChain</a>		
<b>Components:</b>	None		
<b>Affects versions:</b>	None		
<b>Fix versions:</b>	None		
<b>Type:</b>	Bug	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">Adam Fano</a>	<b>Assignee:</b>	<a href="#">Marek Kocúrik</a>
<b>Resolution:</b>	Done	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original estimate:</b>	Not Specified		
<b>Story point estimate:</b>	2		
<b>Sprint:</b>	Sugma 7		
<b>Rank:</b>	0 i000oa:		

#### Description

Opraviť await bug v mongo controller - potrebne prepisat aby nebol vzdy default response.

[GC-139] [\[FE\] Vyber hernej platformy](#) Created: 01/Mar/21 Updated: 22/Mar/21 Resolved: 22/Mar/21

<b>Status:</b>	Done		
<b>Project:</b>	<a href="#">GameChain</a>		
<b>Components:</b>	None		
<b>Affects versions:</b>	None		
<b>Fix versions:</b>	None		
<b>Type:</b>	Task	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">Juraj Bedej</a>	<b>Assignee:</b>	<a href="#">Tomáš Bedej</a>
<b>Resolution:</b>	Done	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original estimate:</b>	Not Specified		
<b>Sprint:</b>	Sugma 6, Sugma 7		
<b>Story point estimate:</b>	5		
<b>Rank:</b>	0 i000oa:i		

#### Description

Obrazovka na vyber hernej platformy (Riot, BattleNet alebo Steam) pri pridavani noveho herneho ID

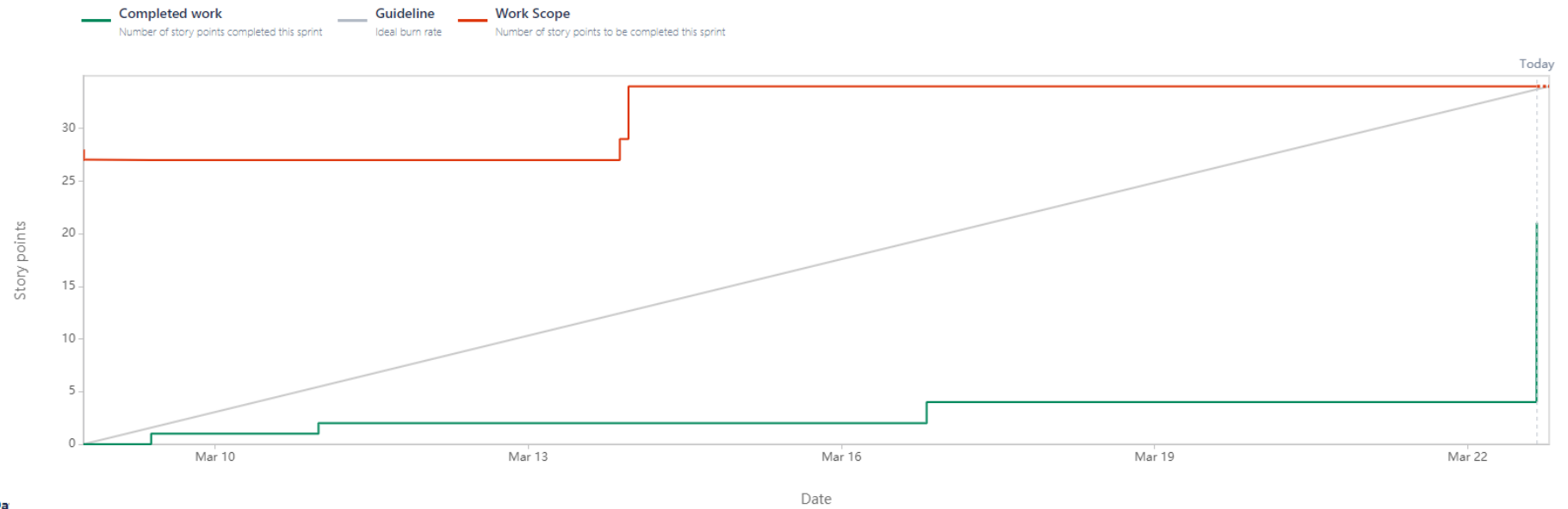
[GC-29] [Prelinkovanie uctu s hernymi uctami - cez API](#) Created: 08/Oct/20 Updated: 22/Mar/21

<b>Status:</b>	In Progress		
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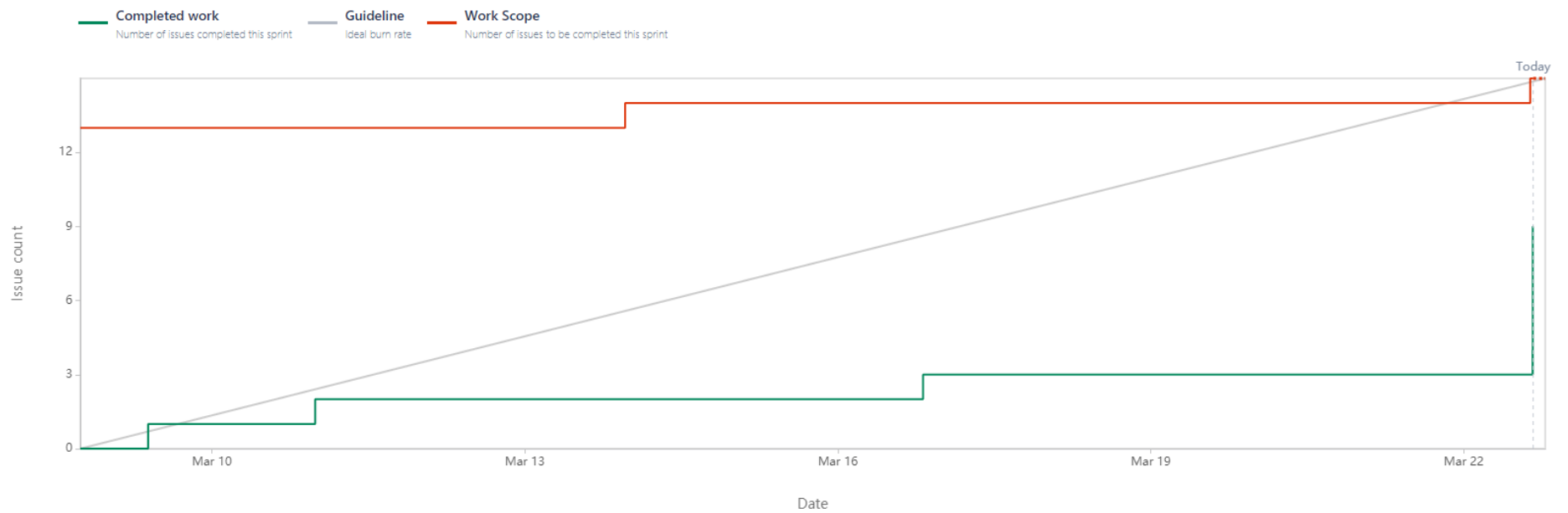
<b>Project:</b>	GameChain		
<b>Components:</b>	None		
<b>Affects versions:</b>	None		
<b>Fix versions:</b>	None		
<b>Type:</b>	Story	<b>Priority:</b>	Medium
<b>Reporter:</b>	Juraj Bedej	<b>Assignee:</b>	Unassigned
<b>Resolution:</b>	Unresolved	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Σ Remaining Estimate:</b>	Not Specified	<b>Remaining Estimate:</b>	Not Specified
<b>Σ Time Spent:</b>	Not Specified	<b>Time Spent:</b>	Not Specified
<b>Σ Original Estimate:</b>	Not Specified	<b>Original estimate:</b>	Not Specified

<b>Sub-tasks:</b>	<b>Key</b>	<b>Summary</b>	<b>Type</b>	<b>Status</b>	<b>Assignee</b>
	GC-126	[BE] Pridanie battlenet uctu	Subtask	Done	Juraj Bedej
	GC-127	[BE] Pridanie steam uctu	Subtask	Done	Juraj Bedej
	GC-128	[BE] Prelinkovanie uctu battlenet	Subtask	Done	Juraj Bedej
	GC-87	[BE] Zapis herneho uctu do db	Subtask	Done	Adam Zilla
	GC-88	[BE] Sluzba na verifikaciu lol uctu	Subtask	Done	William Brach
	GC-89	[FE] Profile page	Subtask	Done	Tomáš Bedej
	GC-90	[FE] Obrazovka na verifikaciu lol uctu	Subtask	Done	Tomáš Bedej
	GC-129	[BE] Prelinkovanie uctu lol	Subtask	Done	Juraj Bedej
	GC-158	[BE] Endpointy na specifikacie hernyc...	Subtask	Done	Marek Kocúrik
<b>Sprint:</b>	GC Sprint 3, GC Sprint 4, GC Sprint 5, Sugma 6, Sugma 7				
<b>Rank:</b>	0 j000bt:				

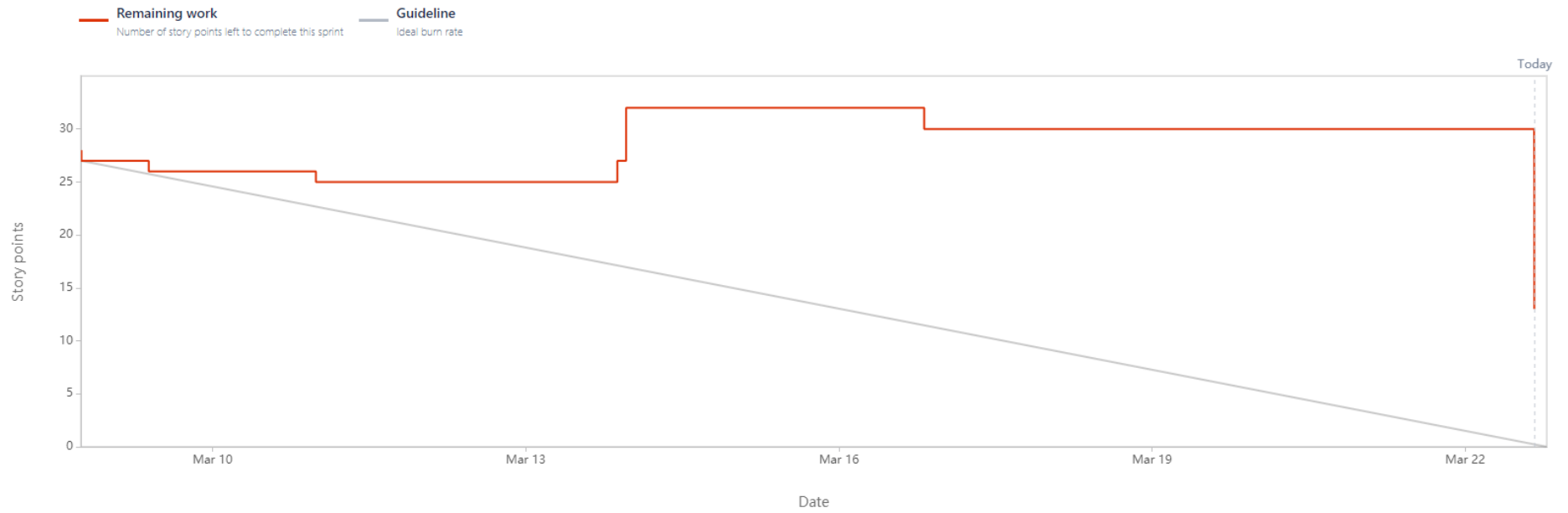
Date - 8 March 2021 - 22 March 2021



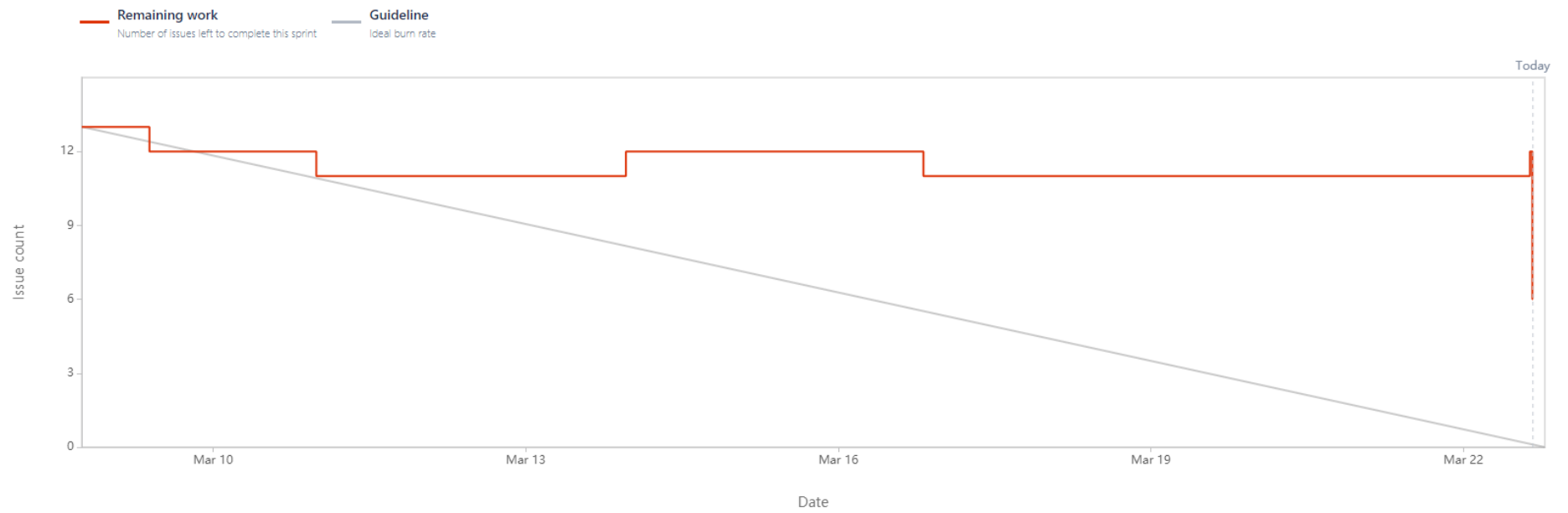
Da



Date - 8 March 2021 - 22 March 2021



Date - 8 March 2021 - 22 March 2021





✓ To Do    ✓ In Progress    ✓ WAITING FOR REVISION    ✓ IN REVISION    ✓ Done

