

**[GC-113] Implementacia unit testov** Created: 26/Nov/20 Updated: 10/Dec/20

<b>Status:</b>	In Progress
<b>Project:</b>	<a href="#">GameChain</a>
<b>Components:</b>	None
<b>Affects versions:</b>	None
<b>Fix versions:</b>	None

<b>Type:</b>	Task	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">Juraj Bedej</a>	<b>Assignee:</b>	Unassigned
<b>Resolution:</b>	Unresolved	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original Estimate:</b>	Not Specified		

<b>Sprint:</b>	GC Sprint 4, GC Sprint 5
<b>Story point estimate:</b>	40
<b>Rank:</b>	0 i000cv:9

**[GC-103] [FE] Button na update hernych uctov** Created: 12/Nov/20 Updated: 17/Dec/20

<b>Status:</b>	In Progress
<b>Project:</b>	<a href="#">GameChain</a>
<b>Components:</b>	None
<b>Affects versions:</b>	None
<b>Fix versions:</b>	None

<b>Type:</b>	Task	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">William Brach</a>	<b>Assignee:</b>	<a href="#">Tomáš Bedej</a>
<b>Resolution:</b>	Unresolved	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original Estimate:</b>	Not Specified		

<b>Sprint:</b>	GC Sprint 3, GC Sprint 4, GC Sprint 5
<b>Story point estimate:</b>	1
<b>Rank:</b>	0 i000cv:6

**[GC-102] [BE] Sluzba na update hernych uctov - manualne** Created: 12/Nov/20 Updated: 10/Dec/20

<b>Status:</b>	In Progress
<b>Project:</b>	<a href="#">GameChain</a>
<b>Components:</b>	None
<b>Affects versions:</b>	None

<b>Fix versions:</b>	None		
<b>Type:</b>	Task	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">William Brach</a>	<b>Assignee:</b>	<a href="#">Juraj Bedej</a>
<b>Resolution:</b>	Unresolved	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original Estimate:</b>	Not Specified		

<b>Sprint:</b>	GC Sprint 3, GC Sprint 4, GC Sprint 5
<b>Story point estimate:</b>	2
<b>Rank:</b>	0 j000d9:


<b>Description</b>
Pre steam a battlenet

<b>Comments</b>
Comment by <a href="#">Juraj Bedej</a> [ 10/Dec/20 ]
LOL done

[GC-96] [BE] Update hernych uctov - automaticky Created: 12/Nov/20 Updated: 17/Dec/20

<b>Status:</b>	In Progress
<b>Project:</b>	<a href="#">GameChain</a>
<b>Components:</b>	None
<b>Affects versions:</b>	None
<b>Fix versions:</b>	None

<b>Type:</b>	Task	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">William Brach</a>	<b>Assignee:</b>	<a href="#">Adam Zilla</a>
<b>Resolution:</b>	Unresolved	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Remaining Estimate:</b>	Not Specified		
<b>Time Spent:</b>	Not Specified		
<b>Original Estimate:</b>	Not Specified		

<b>Attachments:</b>	 scheduled_Script.py
<b>Sprint:</b>	GC Sprint 3, GC Sprint 4, GC Sprint 5
<b>Story point estimate:</b>	8
<b>Rank:</b>	0 j000cv:4

<b>Description</b>
Cez <b>crontab -e</b> si nastavim task na kazdych 8 hodin.
Treba pridat novy riadok
0 */8 * * * /cesta/ku/skriptu.py
V prilohe je pythonovy script, Na vstupe je cesta ku json suboru v ktorom su idcka uctov ktore potrebujeme skontorlovat.
vo Fromate

```
{ "ID": ["id1", "id2", "..."] }
```

Vystupom je subor opat json kde kluc je IDcko uctu a json pole su jednotlivé skiny.

## Comments

Comment by [Juraj Bedej](#) [ 21/Nov/20 ]

Toto ma byt na serveri nejaka sluzba co sa kazdych 8 hodin zavola - pre kazdy ucet by to malo aktualizovat jeho ingame itemy - steam a battlenet, lolko nie kedze to je cele manualne. Nevie presne ako to spravit tak, aby sa kazdych 8 hodin aktualizoval kazdy jeden existujuci ingame ucet, to asi musi prechadzat mongo tych uctov a nad kazdym zavolat tu sluzbu zo servera?

Comment by [Adam Zilla](#) [ 22/Nov/20 ]

[Juraj Bedej](#) Tam staci ked mi pride Json do scriptu, ja uz potom viem ten script upravit tak nech si nacita json do pola, a nech pre kazde ID, vrati userov inventar do jsonu a posle do mongo DB

Comment by [William Brach](#) [ 17/Dec/20 ]

preco to neupdatuje db? A nahrat na git pls

[GC-31] [Vyklikanie specifikacie uctu](#) Created: 08/Oct/20 Updated: 10/Dec/20

<b>Status:</b>	To Do
<b>Project:</b>	<a href="#">GameChain</a>
<b>Components:</b>	None
<b>Affects versions:</b>	None
<b>Fix versions:</b>	None

<b>Type:</b>	Story	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">Juraj Bedej</a>	<b>Assignee:</b>	Unassigned
<b>Resolution:</b>	Unresolved	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Σ Remaining Estimate:</b>	Not Specified	<b>Remaining Estimate:</b>	Not Specified
<b>Σ Time Spent:</b>	Not Specified	<b>Time Spent:</b>	Not Specified
<b>Σ Original Estimate:</b>	Not Specified	<b>Original Estimate:</b>	Not Specified

Sub-tasks:	Key	Summary	Type	Status	Assignee
	<a href="#">GC-80</a>	<a href="#">[BE] Zapis specifikacie do mongo db</a>	Subtask	Done	<a href="#">Juraj Bedej</a>
	<a href="#">GC-81</a>	<a href="#">[BE] Sluzba pre odoslanie jsonu skin/...</a>	Subtask	Done	<a href="#">Juraj Bedej</a>
	<a href="#">GC-82</a>	<a href="#">[BE] Servis vsetkych skinov na ucte ...</a>	Subtask	Done	<a href="#">Adam Zilla</a>
	<a href="#">GC-83</a>	<a href="#">[BE] Servis pre ucet na battlenete</a>	Subtask	In Progress	<a href="#">Adam Fano</a>
	<a href="#">GC-84</a>	<a href="#">[FE] Formular pre battlenet</a>	Subtask	Done	<a href="#">Adam Fano</a>
	<a href="#">GC-86</a>	<a href="#">[FE] Formular pre riot</a>	Subtask	Done	<a href="#">Tomáš Bedej</a>

**Sprint:** GC Sprint 3, GC Sprint 4, GC Sprint 5

**Rank:** 0|i000by:

[GC-30] [Sprava uctu](#) Created: 08/Oct/20 Updated: 10/Dec/20

<b>Status:</b>	In Progress
<b>Project:</b>	<a href="#">GameChain</a>
<b>Components:</b>	None
<b>Affects versions:</b>	None
<b>Fix versions:</b>	None

<b>Type:</b>	Story	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">Juraj Bedej</a>	<b>Assignee:</b>	Unassigned
<b>Resolution:</b>	Unresolved	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Σ Remaining Estimate:</b>	Not Specified	<b>Remaining Estimate:</b>	Not Specified
<b>Σ Time Spent:</b>	Not Specified	<b>Time Spent:</b>	Not Specified
<b>Σ Original Estimate:</b>	Not Specified	<b>Original Estimate:</b>	Not Specified

<b>Sub-tasks:</b>	<b>Key</b>	<b>Summary</b>	<b>Type</b>	<b>Status</b>	<b>Assignee</b>
	<a href="#">GC-61</a>	<a href="#">prihlasenie fe</a>	Subtask	Done	Tomáš Bedej
	<a href="#">GC-62</a>	<a href="#">registracia fe</a>	Subtask	Done	Tomáš Bedej
	<a href="#">GC-63</a>	<a href="#">uprava uctu fe</a>	Subtask	Done	Tomáš Bedej
	<a href="#">GC-66</a>	<a href="#">prihlasenie be</a>	Subtask	Done	Juraj Bedej
	<a href="#">GC-67</a>	<a href="#">homepage fe</a>	Subtask	Done	Tomáš Bedej
	<a href="#">GC-68</a>	<a href="#">registracia be</a>	Subtask	Done	Juraj Bedej
	<a href="#">GC-69</a>	<a href="#">uprava uctu be</a>	Subtask	Done	Juraj Bedej

<b>Story point estimate:</b>	40
<b>Sprint:</b>	GC Sprint 2, GC Sprint 3, GC Sprint 4, GC Sprint 5
<b>Rank:</b>	0 i000c7:

[GC-29] [Prelinkovanie uctu s hernymi uctami - cez API](#) Created: 08/Oct/20 Updated: 10/Dec/20

<b>Status:</b>	To Do
<b>Project:</b>	<a href="#">GameChain</a>
<b>Components:</b>	None
<b>Affects versions:</b>	None
<b>Fix versions:</b>	None

<b>Type:</b>	Story	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">Juraj Bedej</a>	<b>Assignee:</b>	Unassigned
<b>Resolution:</b>	Unresolved	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Σ Remaining Estimate:</b>	Not Specified	<b>Remaining Estimate:</b>	Not Specified
<b>Σ Time Spent:</b>	Not Specified	<b>Time Spent:</b>	Not Specified
<b>Σ Original Estimate:</b>	Not Specified	<b>Original Estimate:</b>	Not Specified

<b>Sub-tasks:</b>	<b>Key</b>	<b>Summary</b>	<b>Type</b>	<b>Status</b>	<b>Assignee</b>
	<a href="#">GC-87</a>	<a href="#">[BE] Zapis herneho uctu do db</a>	Subtask	Done	Adam Zilla
	<a href="#">GC-88</a>	<a href="#">[BE] Sluzba na verifikaciu lol uctu</a>	Subtask	Done	William Brach
	<a href="#">GC-89</a>	<a href="#">[FE] Profile page</a>	Subtask	Done	Tomáš Bedej
	<a href="#">GC-90</a>	<a href="#">[FE] Obrazovka na</a>	Subtask	Done	Tomáš Bedej

		verifikáciu lol uctu			
	GC-91	[FE] Obrazovka na verifikáciu steam/ba...	Subtask	Done	Adam Fano

**Sprint:** GC Sprint 3, GC Sprint 4, GC Sprint 5

**Rank:** 0|j000bt:

[GC-24] [Nakup coinov](#) Created: 08/Oct/20 Updated: 10/Dec/20

<b>Status:</b>	To Do
<b>Project:</b>	<a href="#">GameChain</a>
<b>Components:</b>	None
<b>Affects versions:</b>	None
<b>Fix versions:</b>	None

<b>Type:</b>	Story	<b>Priority:</b>	Medium
<b>Reporter:</b>	<a href="#">Juraj Bedej</a>	<b>Assignee:</b>	<a href="#">Adam Zilla</a>
<b>Resolution:</b>	Unresolved	<b>Votes:</b>	0
<b>Labels:</b>	None		
<b>Σ Remaining Estimate:</b>	Not Specified	<b>Remaining Estimate:</b>	Not Specified
<b>Σ Time Spent:</b>	Not Specified	<b>Time Spent:</b>	Not Specified
<b>Σ Original Estimate:</b>	Not Specified	<b>Original Estimate:</b>	Not Specified

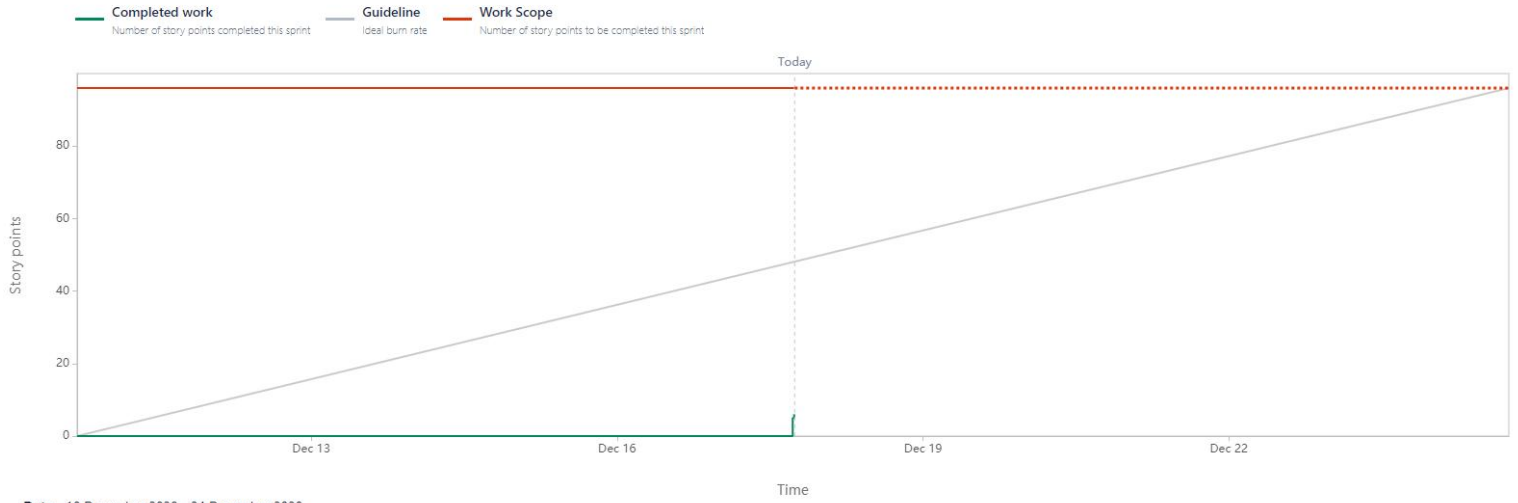
Sub-tasks:	Key	Summary	Type	Status	Assignee
	<a href="#">GC-105</a>	<a href="#">Nasadiť druhý postgres</a>	Subtask	Done	William Brach
	<a href="#">GC-106</a>	<a href="#">Vytvorit druhý postgres kontroler</a>	Subtask	Done	Marek Kocúrik
	<a href="#">GC-107</a>	<a href="#">[FE] Formular na nákup coinov</a>	Subtask	Done	Tomáš Bedej
	<a href="#">GC-108</a>	<a href="#">Vytvorit tabulky pre postgres</a>	Subtask	Done	Marek Kocúrik
	<a href="#">GC-109</a>	<a href="#">[BE] Servis na pridanie meny</a>	Subtask	Done	William Brach
	<a href="#">GC-110</a>	<a href="#">Nakupovanie coinov</a>	Subtask	Done	Juraj Bedej
	<a href="#">GC-111</a>	<a href="#">[FE] Integracia s paypal</a>	Subtask	Done	Adam Zilla
	<a href="#">GC-112</a>	<a href="#">Webhook paypal</a>	Subtask	Done	Adam Zilla

**Sprint:** GC Sprint 4, GC Sprint 5

**Rank:** 0|j000da:

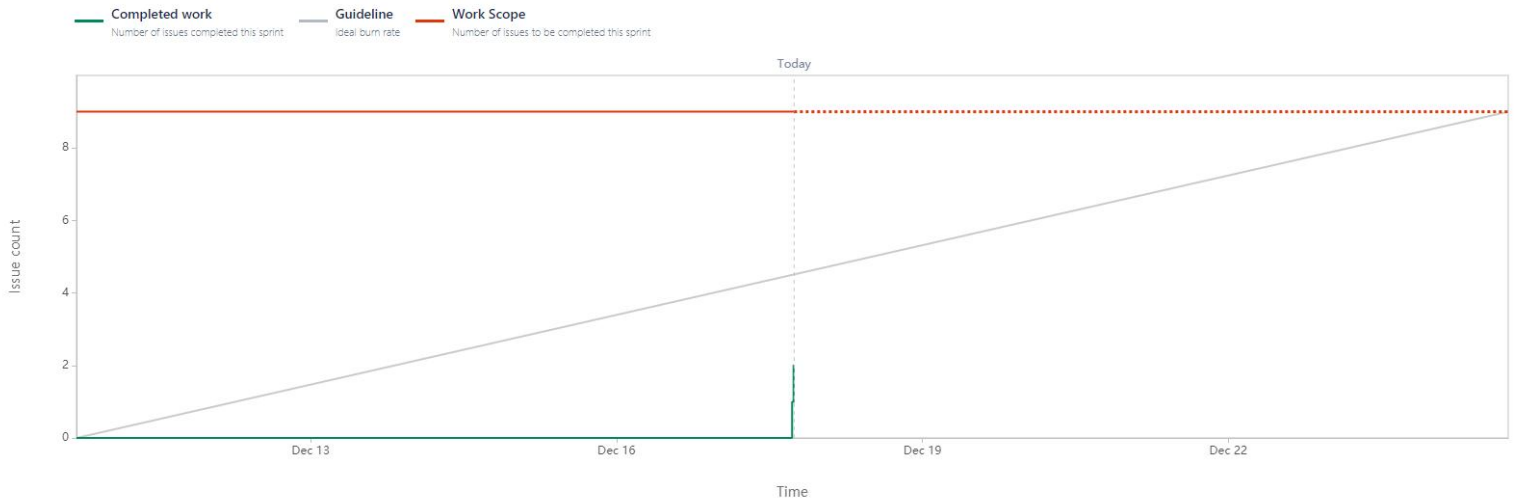
Date - 10 December 2020 - 24 December 2020

Sprint goal - sugma 5



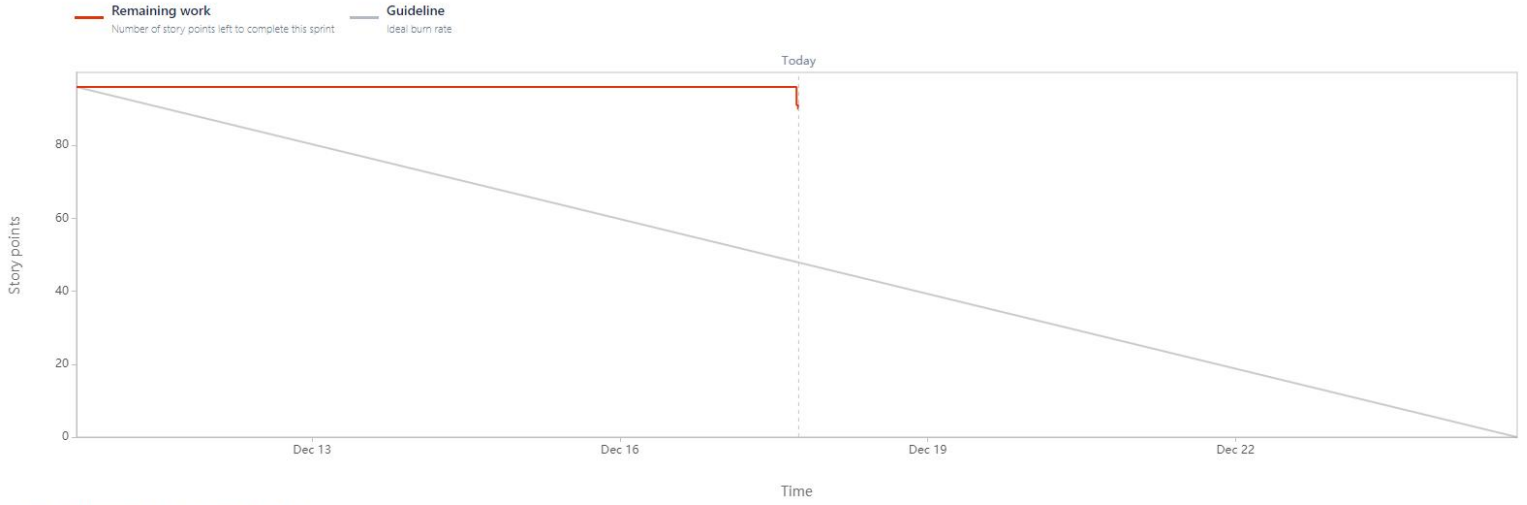
Date - 10 December 2020 - 24 December 2020

Sprint goal - sugma 5



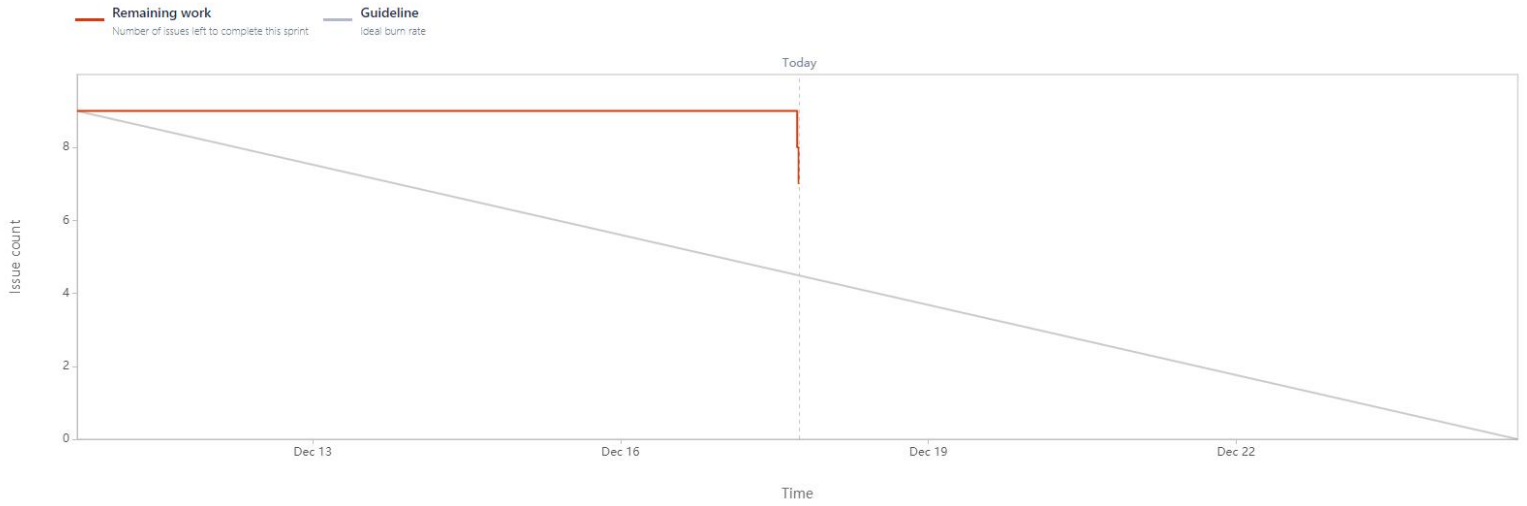
Date - 10 December 2020 - 24 December 2020

Sprint goal - sugma 5



Date - 10 December 2020 - 24 December 2020

Sprint goal - sugma 5



☑ To Do   ☑ In Progress   ☑ WAITING FOR REVISION   ☑ IN REVISION   ☑ Done

