

Sprint 7 retrospective

What did we like?

- Slack standups
- Continuous work
- Dominik: I'm on time now.
- Tests were made
- Adam and Jano spent time together. Adam liked that.
- Small progress in Unity git
- Fast communication on slack
- Scrum master started to scrum master

Karol / Vlado

- We have better neural networks which produces interesting results
- First week work was better
- Slack standups were made

What we did not like?

- Small progress in Unity git state
- Dominik: I couldn't play games on weekend.
- Marek: Two people were working on one task. Sequentially, not parallel.
- Burndown chart is not ideal at the end of the sprint. Remaining time was not reported on time.
- Not everything was resolved at the end of sprint discussion.

Karol / Vlado

- Unity git state, merge requests blocks, etc.
- Slack Standups were not that effective
- Time is not being spent.

What should we improve?

- Review process
- Git process in Unity
- Tasks must be dealt on planning time / time management / estimation

Karol / Vlado

- Retrospective improvements are not worked on
- Team should really use the TFS (tasks lifetime)
- Review process
- Scrum master authority