

Sprint 3 retrospective

What did we like?

- We have started working during the week, even Jan was working during weekend
- Progress was made continuously
- All work was done in time
- Communication on slack has improved (standups were made, people reported their work)
- We have working neural networks training on windows finally
- Matej: I like that I've got to work on PC
- We can make progress in future, the team has stagnated so far

Karol

- Jano was working continuously
- User Stories were completed and velocity grew
- Communication on slack started

What we did not like?

- Burndown was not nice, it had stairs
- State of unity git repository
- We had to share the PC
- The NN team was blocking the pc for VR team
- We still did not have teambuilding
- I don't have a time for team project because of other school subjects

Karol

- Documentation was not finished
- Standups were not made in standup channel

What should we improve?

- State of unity git repository
- Obey the git methods in wiki
- Improve the state of the burndown chart
- We should have a teambuilding
- Manual for starting the NN project
- We should have data pipeline for neural networks training/inference/ etc..
- Everything implemented should be documented asap (add to DoD)
- Add methods for python and C# (code style, logger, ...)

Karol

- Team should obey the methods (git..)

- Team should do the standup during the week, to improve the efficiency
- Team should report their time in tasks